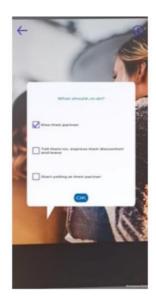


#### **NEWSLETTER JANUARY 2022**







# STOP Child Abuse

# OUR GOAL

STOP is an Erasmus+ KA2
Youth Project, financed by the
European Commission (project
number: 2019-2-HR01-KA205061028). The project aims to
provide an innovative answer to
the adverse childhood
experiences that affect children
and youth in Europe.

#STOP\_EU #STOPproject #technology #AR #VR #youth #childabuse #children

## STOP AR quiz game!

Our AR game is ready and has been tested by the end users! The game is an AR quiz aiming to assist young individuals (9-18 years old) to understand the issue of sexual inappropriate behavior and abuse through real life scenarios. It comprises the following topics: sexual inappropriate behavior, inappropriate touching, (Receiving, Sharing) and Grooming. For using the game, you should first access our infographics, scan images and answer some auestions. Those who gather enough points earn a badge at the end!





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#### What's new?

Project partners have organized the pilots to testing the game. The overall results were positive, while the participants gave important feedback on possible improvements.

In most cases, the pilots were part of the multiplier events that each partner organized in their countries. The main scope of the events was to introduce the important results of the project to youth workers, young individuals, educators and stakeholders.



Pilot testing in Cypurs



Multiplier event in Spain

### **Guide for the AR game**

Along with the AR game, the partnership developed a guide, which is part of the Guidelines for the application of the STOP model. The guide contains specific information on how youth workers can download, access and use the game, to implement successful and engaging training programs.

### Learn more about our game!

- Visit the project website (http://erasmusstop.eu/results).
- Download the available learning materials and the AR Stop game.
- Use the infographic along with the game to support young individuals in understanding more about sexual abuse.
- Read our guide to understand how to use the game step by step.

Get in touch with us at info@erasmusstop.eu!



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http://erasmusstop.eu/



@stop\_euproject

**STOP** involves 7 European organisations: Parents' Association "Step by Step" - leading organization (Croatia), Asociación Deses-3 and University of Valladolid (Spain), KMOP (Greece), CCS Digital Education (Ireland), Emphasys (Cyprus) and European Digital Learning Network (Italy).